# V2 features that I thought sounded interesting

1. I’d like to compare a players stats based on games played in a row. Are players colder when they come back after a day off? Do their stats fall into a slump if they play more than 3 days in a row? How do they perform immediately after traveling vs a second day in a town?
2. I’d like to compare stats vs right handed and left handed pitchers. Also particular pitchers instead of just teams.
3. I’d like information about how players perform against various pitch types with a different number of strikes and walks.

# Bonus Info

## Canvas

You expressed some interest in doing work with the HTML5 Canvas. Here is a project that I wrote using it.

Repository: <https://github.com/richhildebrand/BattleTech>

Hosted at: <http://richhildebrand.github.io/BattleTech/App/index.html>

## Unit Testing in JavaScript

You also expressed some interest in JavaScript unit testing. I didn’t unit test the demo because of the initial setup time and because a lot of the benefits come from maintainability overtime.

However, here is a Kata that I have previously written with Unit and Acceptance tests.

Repository: <https://github.com/richhildebrand/TennisJS>